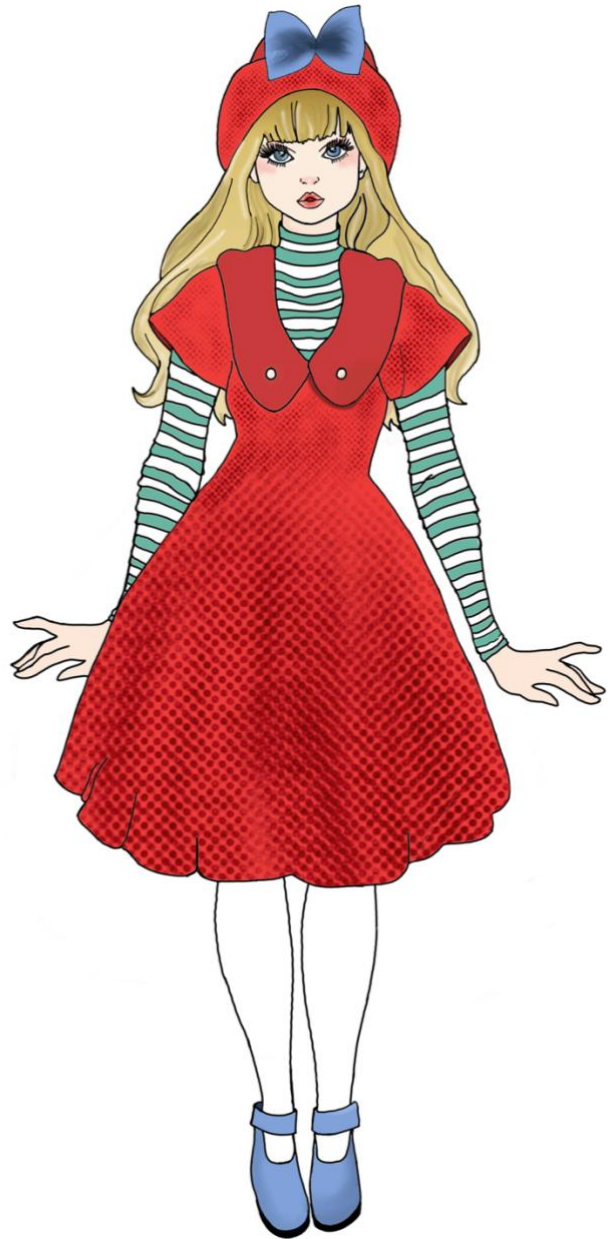


CHARACTER DESIGN – Andrea Pinto (Group E)



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This week I did character design. I learnt about the fundamentals to a good character design. On Monday 's lesson we did a few tasks that would get us warmed up to creating a good characters including tasks like shape outline or creating a character out of an object.

We got given three prompts for this weeks task. The season 'Winter', the song 'Down Under' and a scarf shown in class. Although I brainstormed ideas for both prompts winter and scarf I decided to go with the scarf. I felt like I had more to work with when I thought about the scarf. Some of my initial ideas included a Victorian style doll character since the pattern on the scarf reminded me of that style or a character from a circus – a clown inspired playing with the colour scheme or pattern of the scarf.

I have found this week to be slightly challenging and time consuming. I had the basis to my character quite early on however kept changing the style since I wasn't satisfied. I was also quite inexperienced with Photoshop in general so that was na extra task to learn the basics of it. I did use Adobe Fresco to design the final sketch but focused on using Photoshop to colour in and add shadow and light where I could.

Overall I feel content with the outcome, not totally satisfied however I feel like I conveyed the cuteness of my character and was also able to refelct perhaps the prompt through my character with the colour scheme. There are many things I could improve on however I feel like it was more important that I explored my characters and skills this week.